

# Revision Lecture

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SS Macroeconomic Theory

# Lecture Outline

Exam

Overview

Reading

Reading

# Summer Exam

## Layout

- 3 hours, 2 sections – Macro & Game Theory.
- Section A (Macro): 4 questions, attempt any 2.
- 3 subparts (a), (b), (c); sometimes sub-subparts!

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Q1–Q3: Roughly chronological in terms of course topics.

Q4: Elements from all parts of course:

- (a) (i) & (ii): Consumption/Labour & Monetary Policy.
- (b) (i) & (ii): NK, RBC & Ramsey.
- (c) (i) & (ii): Financial Crisis & Search.

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- Section B: Game Theory (next term with Prof Tara Mitchell)  
– exciting!
- Osbourne: 'An Introduction to Game Theory'.

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## Ordering of Importance from High Priority to Low Priority

1. Notes: Ch. 1–8 (excluding Ch. 3) plus ‘more-on-consumption’ and ‘testing monetary neutrality’ ( $\times 2$ ).
2. Papers: e.g. Krugman & Eggertson, class team papers (slides).
3. Slides: 10 lecture slides (especially 2, 9 & 10), ‘mpslides.pdf’ and ‘rbc.pdf’ (can skip Application: Computers section).
4. Problem sets and past papers.
5. The rest.